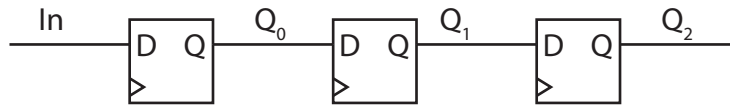


Final A

Date: December 5, 2019

Name:

1. (10 points) Consider the shift register (LFSR) below. The input In can be either a 1 or 0, different on every clock cycle. We can think of the state as being the concatenation of the bits $Q_0Q_1Q_2Q_3$.



- (a) (10 points) Draw a state transition diagram.

2. (50 points) **Arithmetic on an 8-bit processor.** We have a really \$#!tty 8-bit processor that only has an adder and a bit shifter. It has no ability to perform multiplication or division. We need to compute $(77_{10} - 22_{10}) \times 2$ using only addition and bit shifts.

(a) (15 points) First we're going to calculate the 2's complement representation of -22 . In the box below, write out the binary representation of $+22$, then take its two's complement. Also convert the binary to hex in the boxes at right.

| | Binary | Hex | | | | | | | | | |
|---------|--|-----|--|--|--|--|--|--|--|--|----|
| +22 | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |
| 1's(22) | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |
| 2's(22) | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |

(b) (15 points) Now add the two's complement of 22 to 77. The result should be the same as $77-22$.

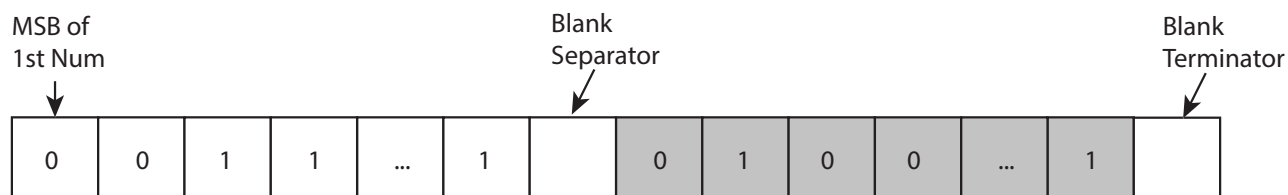
| | Binary | Hex | | | | | | | | | |
|---------------------|--|-----|--|--|--|--|--|--|--|--|----|
| 2's(22) | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |
| 77_{10} | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |
| $2's(22) + 77_{10}$ | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |

(c) (10 points) Now multiply the result of the addition from part 2(b) by 2 using a bit shift.

| | Binary | Hex | | | | | | | | | |
|------------------------------|--|-----|--|--|--|--|--|--|--|--|----|
| $2's(22) + 77_{10} \times 2$ | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> <td style="width: 12.5%;"></td> </tr> </table> | | | | | | | | | <table border="1" style="width: 100%; height: 30px; border-collapse: collapse;"> <tr> <td style="text-align: center; vertical-align: middle;">0x</td> </tr> </table> | 0x |
| | | | | | | | | | | | |
| 0x | | | | | | | | | | | |

(d) (10 points) Convert the result from part 2(c) to **decimal**.

3. (25 points) Design a finite state machine controller for a Turing Machine that overwrites one number with a second number.. Assume that the first number starts at the beginning of the tape and the second number is separated from the first by a blank space. In the diagram below of the input, the first number is shaded white and the second is shaded gray. Make sure you include a halt state that the controller goes to when it has completed its operation.



4. (25 points) Consider the following cyphertext encrypted with a shift cypher. Find the key and decrypt the message if you have time. *Note: I have added spaces every five letters to make the cyphertext more readable. Those spaces are not really part of the cyphertext.*

NBSFS XQNYG XDROR SQRGK IQYSX QCSHD IPYEB QBKXN WKVOD KLSQY XOKXN LVOGW OYEDD
RONYY BDROG ROOVC MYEVN XDDKU OSDDR OOXQS XOPOV VKZKB DKVVL OMKEC OYPQB KXNWK
KXNRO BCEZO BCYXS MPKBD